## EE309 Advanced Programming Techniques for EE

## Lecture 20: Block cipher INSU YUN (윤인수)

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[Slides from 15-213: Introduction to Computer Systems at CMU]

## What is a block cipher?

## Block ciphers are the crypto work horse



Canonical examples:

1. 3DES: $n=64$ bits, $k=168$ bits
2. AES: $\mathrm{n}=128$ bits, $\mathrm{k}=128,192,256$ bits

## Block ciphers built by iteration


$R(k, m)$ is called a round function Ex: 3DES (n=48), AES128 (n=10)

## Performance: Stream vs. block ciphers

## Crypto++ 5.6.0 [Wei Dai]

## AMD Opteron, 2.2 GHz (Linux)

Cipher Block/key size Throughput [MB/s]

| $\sim$ RC4 | 126 |
| :---: | :---: |
| ¢ Salsa20/12 | 643 |
| 3 Sosemanuk | 727 |


| 0 | 3DES | $64 / 168$ | 13 |
| :--- | :--- | :---: | :---: |
|  | AES128 | $128 / 128$ | 109 |

## Block ciphers

The Data Encryption Standard (DES)

## History of DES

- 1970s: Horst Feistel designs Lucifer at IBM key $=128$ bits, block $=128$ bits
- 1973: The National Bureau of Standards (NBS) asks for block cipher proposals.

IBM submits variant of Lucifer.

- 1976: NBS adopts DES as federal standard key $=56$ bits, block $=64$ bits
- 1997: DES broken by exhaustive search
- 2000: NIST adopts Rijndael as AES to replace DES. AES currently widely deployed in banking, commerce and Web


## DES: core idea - Feistel network

Given one-way functions $f_{1}, \ldots, f_{d}:\{0,1\}^{n} \rightarrow\{0,1\}^{n}$
Goal: build invertible function $F:\{0,1\}^{2 n} \rightarrow\{0,1\}^{2 n}$


In symbols: $\left\{\begin{array}{l}R_{i}=f_{i}\left(R_{i-1}\right) \oplus L_{i-1} \\ L_{i}=R_{i-1}\end{array}\right.$

## Feistel network - inverse

Claim: $\quad f_{1}, \ldots, f_{d}:\{0,1\}^{n} \rightarrow\{0,1\}^{n}$

Feistel function $F$ is invertible $F:\{0,1\}^{2 n} \rightarrow\{0,1\}^{2 n}$

Proof: construct inverse

$$
\left\{\begin{array}{l}
R_{i}= \\
L_{i}=
\end{array}\right.
$$


inverse

## Decryption circuit



- Inversion is basically the same circuit, with $f_{1}, \ldots, f_{d}$ applied in reverse order
- General method for building invertible functions (block ciphers) from arbitrary functions.
- Used in many block ciphers ... but not AES


## Recall from Last Time:

## Block Ciphers are (Modeled As) PRPs

Pseudo Random Permutation (PRP) defined over (K,X)

$$
E: K \times X \rightarrow X
$$

## such that:

1. Exists "efficient" deterministic algorithm to evaluate $E(k, x)$
2. The function $E(k, \cdot)$ is one-to-one
3. Exists "efficient" inversion algorithm $D(k, y)$


## Luby-Rackoff Theorem (1985)

$f: K \times\{0,1\}^{n} \rightarrow\{0,1\}^{n}$ is a secure PRF
$\Rightarrow 3$-round Feistel $F: K^{3} \times\{0,1\}^{2 n} \rightarrow\{0,1\}^{2 n}$
is a secure PRP


## DES: 16 round Feistel network

$$
f_{1}, \ldots, f_{16}:\{0,1\}^{32} \rightarrow\{0,1\}^{32} \text { and } f_{i}(x)=\mathbf{F}\left(k_{i}, x\right)
$$



16 round Feistel network
To invert, use keys in reverse order

## The function $F\left(\mathrm{k}_{\mathrm{i}}, \mathrm{x}\right)$



S-box: function $\{0,1\}^{6} \rightarrow\{0,1\}^{4}$, implemented as lookup table.

## The S-boxes

$$
\begin{aligned}
S_{i}:\{0,1\}^{6} & \rightarrow\{0,1\}^{4} \\
\text { e..g., } 011011 & \rightarrow 1001
\end{aligned}
$$

| $S_{5}$ |  | Middle 4 bits of input |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 0000 | 0001 | 0010 | 0011 | 0100 | 0101 | 0110 | 0111 | 1000 | 1001 | 1010 | 1011 | 1100 | 1101 | 1110 | 1111 |
| Outer bits | 00 | 0010 | 1100 | 0100 | 0001 | 0111 | 1010 | 1011 | 0110 | 1000 | 0101 | 0011 | 1111 | 1101 | 0000 | 1110 | 1001 |
|  | 01 | 1110 | 1011 | 0010 | 1100 | 0100 | 0111 | 1101 | 0001 | 0101 | 0000 | 1111 | 1010 | 0011 | 1001 | 1000 | 0110 |
|  | 10 | 0100 | 0010 | 0001 | 1011 | 1010 | 1101 | 0111 | 1000 | 1111 | 1001 | 1100 | 0101 | 0110 | 0011 | 0000 | 1110 |
|  | 11 | 1011 | 1000 | 1100 | 0111 | 0001 | 1110 | 0010 | 1101 | 0110 | 1111 | 0000 | 1001 | 1010 | 0100 | 0101 | 0011 |

## The S-boxes

- Alan Konheim (one of the designers of DES) commented, "We sent the S-boxes off to Washington. They came back and were all different."
- 1990: (Re-)Discovery of differential cryptanalysis
- DES S-boxes resistant to differential cryptanalysis!
- Both IBM and NSA knew of attacks, but they were classified


## Block cipher attacks

## Exhaustive Search for block cipher key

Goal: given a few input output pairs

$$
\left(m_{i}, c_{i}=E\left(k, m_{i}\right)\right) \quad i=1, . ., n \text { find key } k .
$$

Attack: Brute force to find the key k.

## DES challenge

$$
\begin{aligned}
& \text { msg }=\text { "The unkn } \\
& \mathrm{CT}= \\
& \mathbf{c}_{1}
\end{aligned}
$$

Goal: find $\mathrm{k} \in\{0,1\}^{56}$ s.t. $\operatorname{DES}\left(\mathrm{k}, \mathrm{m}_{\mathrm{i}}\right)=\mathrm{c}_{\mathrm{i}}$ for $\mathrm{i}=1,2,3$ Proof: Reveal DES $^{-1}\left(\mathrm{k}, \mathrm{c}_{4}\right)$

1976 DES adopted as federal standard 1997 Distributed search

3 months
1998 EFF deep crack
1999 Distributed search
3 days $\quad \$ 250,000$

2006 COPACOBANA (120 FPGAs)
22 hours
7 days \$10,000
$\Rightarrow \quad 56$-bit ciphers should not be used $\quad\left(128\right.$-bit key $\Rightarrow 2^{72}$ days)

## Strengthening DES

Method 1: Triple-DES
Let $\mathrm{E}: \mathrm{K} \times \mathrm{M} \rightarrow \mathrm{M}$ be a block cipher
Define $\quad \mathbf{3 E}: \mathrm{K}^{3} \times \mathrm{M} \rightarrow \mathrm{M}$ as: $\mathbf{3 E}\left(\left(k_{1}, k_{2}, k_{3}\right), m\right)=E\left(k_{1}, \mathbf{D}\left(k_{2}, E\left(k_{3}, m\right)\right)\right)$

## 3DES

- Key-size: $3 \times 56=168$ bits

$$
\mathrm{k}_{1}=\mathrm{k}_{2}=\mathrm{k}_{3}=>\mathrm{DES}
$$

- $3 \times$ slower than DES
- Simple attack in time: $\approx 2^{118}$


## Why not 2DES?

- Define $\quad 2 \mathrm{E}\left(\left(\mathrm{k}_{1}, \mathrm{k}_{2}\right), \mathrm{m}\right)=\mathrm{E}\left(\mathrm{k}_{1}, \mathrm{E}\left(\mathrm{k}_{2}, \mathrm{~m}\right)\right)$
key-len = 112 bits for 2DES


Naïve Attack: $\mathrm{M}=\left(\mathrm{m}_{1}, \ldots, \mathrm{~m}_{10}\right), \mathrm{C}=\left(\mathrm{c}_{1}, \ldots, \mathrm{c}_{10}\right)$.
For each $\mathrm{k}_{2} \in\{0,1\}^{56}$ :
For each $\mathrm{k}_{1} \in\{0,1\}^{56}$ :
if $E\left(k_{2}, E\left(k_{1}, m_{i}\right)\right)=c_{i}$ then $\left(k_{2}, k_{1}\right)$


## Meet in the middle attack

- Define $2 E\left(\left(k_{1}, k_{2}\right), m\right)=E\left(k_{1}, E\left(k_{2}, m\right)\right)$


Idea: key found when $\mathrm{c}^{\prime}=\mathrm{c}^{\prime \prime}: \mathrm{E}\left(\mathrm{k}_{\mathrm{i}}, \mathrm{m}\right)=\mathrm{D}\left(\mathrm{k}_{\mathrm{j}}, \mathrm{c}\right)$

## Meet in the middle attack

- Define $\quad 2 E\left(\left(k_{1}, k_{2}\right), m\right)=E\left(k_{1}, E\left(k_{2}, m\right)\right)$


Attack: $\quad \mathrm{M}=\left(\mathrm{m}_{1}, \ldots, \mathrm{~m}_{10}\right), \mathrm{C}=\left(\mathrm{c}_{1}, \ldots, \mathrm{c}_{10}\right)$.

- step 1: build table. sort on $2^{\text {nd }}$ column maps c' to $\mathrm{k}_{2}$
$\left.\begin{array}{|c|c|}\hline & \\ \mathrm{k}^{0}=00 \ldots 00 & \mathrm{E}\left(\mathrm{k}^{0}, \mathrm{M}\right) \\ \mathrm{k}^{1}=00 \ldots 01 & \mathrm{E}\left(\mathrm{k}^{1}, \mathrm{M}\right) \\ \mathrm{k}^{2}=00 \ldots 10 & \mathrm{E}\left(\mathrm{k}^{2}, \mathrm{M}\right) \\ \vdots & \vdots \\ \mathrm{k}^{\mathrm{N}}=11 \ldots 11 & \mathrm{E}\left(\mathrm{k}^{\mathrm{N}}, \mathrm{M}\right)\end{array}\right]$ entries


## Meet in the middle attack


$M=\left(m_{1}, \ldots, m_{10}\right), \quad C=\left(c_{1}, \ldots, c_{10}\right)$

|  |  |
| :---: | :---: |
| $\mathrm{k}^{0}=00 \ldots 00$ | $\mathrm{E}\left(\mathrm{k}^{0}, \mathrm{M}\right)$ |
| $\mathrm{k}^{1}=00 \ldots .01$ | $\mathrm{E}\left(\mathrm{k}^{1}, \mathrm{M}\right)$ |
| $\mathrm{k}^{2}=00 \ldots 10$ | $\mathrm{E}\left(\mathrm{k}^{2}, \mathrm{M}\right)$ |
| $\vdots$ | $\vdots$ |
| $\mathrm{k}^{\mathrm{N}}=11 \ldots 11$ | $\mathrm{E}\left(\mathrm{k}^{\mathrm{N}}, \mathrm{M}\right)$ |

- Step 2: for each $\mathrm{k} \in\{0,1\}^{56}$ : test if $D(k, c)$ is in $2^{\text {nd }}$ column. if so then $E\left(k^{i}, M\right)=D(k, C) \Rightarrow\left(k^{i}, k\right)=\left(k_{2}, k_{1}\right)$


## Meet in the middle attack



> Time $=2^{56} \log \left(2^{56}\right)+2^{56} \log \left(2^{56}\right)<2^{63} \ll 2^{112}$
> $[$ Search Entries $]$

Space $\approx 2^{56}$ [Table Size]

Same attack on 3DES: Time $=2^{118}$, Space $\approx 2^{56}$


## Block ciphers

AES - Advanced encryption standard

## The AES process

- 1997: DES broken by exhaustive search
- 1997: NIST publishes request for proposal
- 1998: 15 submissions
- 1999: NIST chooses 5 finalists
- 2000: NIST chooses Rijndael as AES
(developed by Daemen and Rijmen at K.U. Leuven, Belgium)

Key sizes: 128, 192, 256 bits
Block size: 128 bits

# AES core idea: Subs-Perm network 

DES is based on Feistel networks
AES is based on the idea of

## substitution-permutation networks

That is, alternating steps of substitution and permutation operations

## AES: Subs-Perm network



## AES128 schematic

10 rounds


## The round function

- ByteSub: a 1 byte S-box. 256 byte table (easily computable)
- ShiftRows:

| $s_{0,0}$ | $s_{0,1}$ | $s_{0,2}$ | $s_{0,3}$ |
| :---: | :---: | :---: | :---: |
| $s_{1,0}$ | $s_{1,1}$ | $s_{1,2}$ | $s_{1,3}$ |
| $s_{2,0}$ | $s_{2,1}$ | $s_{2,2}$ | $s_{2,3}$ |
| $s_{3,0}$ | $s_{3,1}$ | $s_{3,2}$ | $s_{3,3}$ |



| $s_{0,0}$ | $s_{0,1}$ | $s_{0,2}$ | $s_{0,3}$ |
| :---: | :---: | :---: | :---: |
| $s_{1,1}$ | $s_{1,2}$ | $s_{1,3}$ | $s_{1,0}$ |
| $s_{2,2}$ | $s_{2,3}$ | $s_{2,0}$ | $s_{2,1}$ |
| $s_{3,3}$ | $s_{3,0}$ | $s_{3,1}$ | $s_{3,2}$ |

- MixColumns:

|  | $\mathrm{S}_{0, \mathrm{c}}$ |  |  | MixColumns() | $S_{0, c}^{\prime}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{S}_{0,0}$ |  | $\mathrm{S}_{0,2}$ | $\mathrm{S}_{0,3}$ |  |  | $\mathrm{s}_{0,2}^{\prime}$ | $\mathrm{s}_{0,3}^{\prime}$ |
| $\mathrm{S}_{1,0}$ | $\mathrm{S}_{1, \mathrm{c}}$ | $\mathrm{S}_{1,2}$ | $\mathrm{S}_{1,3}$ |  | $\mathrm{s}_{1,0}^{\prime} \mathrm{S}_{1, \mathrm{c}}^{\prime}$ | $\mathrm{s}_{1,2}$ | $\mathrm{s}_{1,3}$ |
| $\mathrm{S}_{2,0}$ | $\mathrm{S}_{2, \mathrm{c}}$ | $\mathrm{S}_{2,2}$ | $\mathrm{S}_{2,3}$ |  | $\mathrm{s}_{2,0}^{\prime} \mathrm{S}^{\prime}{ }_{2, \mathrm{c}}$ | $\mathrm{s}_{2,2}$ | $\mathrm{s}_{2,3}$ |
| $\mathrm{S}_{3,0}$ | $\mathrm{S}_{3, \mathrm{c}}$ | $\mathrm{S}_{3,2}$ | $\mathrm{s}_{3,3}$ |  | $\mathrm{s}_{3,0}^{\prime} \mathrm{s}_{3, \mathrm{c}}^{\prime}$ | $\mathrm{s}_{3,2}$ | $\mathrm{s}_{3,3}$ |

## Security

- Many theoretical attacks have been proposed
- At present, there is no known practical attack that would allow someone without knowledge of the key to read data encrypted by AES when correctly implemented.

Modes of operation

## Electronic Code Book (ECB) Mode



Problem:

$$
\mathrm{m}_{1}=\mathrm{m}_{2} \rightarrow \mathrm{c}_{1}=\mathrm{c}_{2}
$$

## What can possibly go wrong?



Ciphertext


Images from Wikipedia

## Semantic security under

## Chosen Plaintext Attack (CPA)



## ECB is not CPA secure



## Semantic security under CPA

- Modes that return the same ciphertext (e.g., ECB) for the same plaintext are not semantically secure under a chosen plaintext attack (CPA) (many-time-key)


## Encryption modes must be randomized

## Nonce-based encryption

Nonce n : a value that changes for each msg. E(k,m,n) / D(k,c,n)

$(\mathrm{k}, \mathrm{n})$ pair never used more than once

## Nonce-based encryption

Method 1: Nonce is a counter
Used when encryptor keeps state from msg to msg
If decryptor has same state, nonce need not be transmitted (i.e., len(PT) $=\operatorname{len}(\mathrm{CT})$ )
Method 2: Sender chooses a random nonce
No state required but nonce has to be transmitted with CT

## Cipher block chaining mode (CBC)

Let( $\mathrm{E}, \mathrm{D}$ ) be a PRP. $\mathrm{E}_{\mathrm{CBC}}(\mathrm{k}, \mathrm{m})$ : chose random $\mathrm{IV} \in \mathrm{X}$ and do:


## Attack on CBC with Predictable IV

Suppose given $\mathrm{c} \leftarrow \mathrm{E}_{\mathrm{CBC}}(\mathrm{k}, \mathrm{m})$ Adv. can predict IV for next msg.


Bug in SSL/TLS 1.1: IV for record \#i is last CT block of record \#(i-1)

## Cipher block chaining mode (CBC)

## Example applications:

1. File system encryption:
use the same AES key to encrypt all files (e.g., loopaes)
2. IPsec:
use the same AES key to encrypt multiple packets
Problem:
If attacker can predict IV, CBC is not CPA-secure

## Summary

Block ciphers

- Map fixed length input blocks to same length output blocks
- Canonical block ciphers: 3DES, AES
- PRPs are effectively block ciphers
- PRPs can be created from arbitrary functions through Feistel networks
- 3DES based on Feistel networks
- AES based on substitution-permutation networks



## END

## Linear and differential attacks

Given many inp/out pairs, can recover key in time less than $2^{56}$.

Linear cryptanalysis (overview) : let $\mathrm{c}=\mathrm{DES}(\mathrm{k}, \mathrm{m})$
Suppose for random $k, m$ :
$\operatorname{Pr}\left[m\left[i_{1}\right] \oplus \cdots \oplus m\left[i_{r}\right] \oplus c\left[j_{j}\right] \oplus \cdots \oplus c\left[j_{v}\right]=k\left[l_{1}\right] \oplus \cdots \oplus k\left[l_{u}\right]\right]=1 / 2+\varepsilon$
For some $\varepsilon$. For DES, this exists with

$$
\varepsilon=1 / 2^{21} \approx 0.0000000477
$$

## Linear attacks

$$
\begin{gathered}
\operatorname{Pr}\left[\mathrm{m}\left[\mathrm{i}_{1}\right] \oplus \cdots \oplus \mathrm{m}\left[\mathrm{i}_{\mathrm{i}}\right] \oplus \mathrm{c}\left[\mathrm{j}_{\mathrm{j}}\right] \oplus \cdots \oplus \mathrm{c}\left[\mathrm{j}_{\mathrm{v}}\right]=\right. \\
\left.\mathrm{k}\left[\mathrm{l}_{1}\right] \oplus \cdots \oplus \mathrm{k}\left[\mathrm{l}_{\mathrm{u}}\right]\right]={ }_{=1 / 2+\varepsilon}^{1 / 2}
\end{gathered}
$$

Thm: given $1 / \varepsilon^{2}$ random ( $m, c=D E S(k, m)$ ) pairs then

$$
\mathrm{k}\left[\mathrm{l}_{1}, \ldots, \mathrm{l}_{\mathrm{u}}\right]=\operatorname{MAJ}\left[\mathrm{m}\left[\mathrm{i}_{1}, \ldots, \mathrm{i}_{\mathrm{r}}\right] \oplus \mathrm{c}\left[\mathrm{j}_{\mathrm{j}}, \ldots, \mathrm{j}_{\mathrm{v}}\right]\right]
$$

with prob. $\geq 97.7 \%$
$\Rightarrow$ with $1 / \varepsilon^{2} \operatorname{inp} /$ out pairs can find $k\left[l_{1}, \ldots, l_{u}\right]$ in time $\approx 1 / \varepsilon^{2}$.

## Linear attacks

For DES, $\varepsilon=1 / 2^{21} \Rightarrow$
with $2^{42}$ inp/out pairs can find $\mathrm{k}\left[\mathrm{l}_{1}, \ldots, \mathrm{l}_{\mathrm{u}}\right]$ in time $2^{42}$

Roughly speaking: can find 14 key "bits" this way in time $2^{42}$

Brute force remaining $56-14=42$ bits in time $2^{42}$

Total attack time $\approx 2^{43}\left(\ll 2^{56}\right)$ with $2^{42}$ random inp/out pairs

## Lesson

A tiny bit of linearity in $S_{5}$ lead to a $2^{42}$ time attack.

## $\Rightarrow$ don’t design ciphers yourself !!

## Quantum attacks

Generic search problem:
Let $\mathrm{f}: \mathrm{X} \longrightarrow\{0,1\}$ be a function.
Goal: find $x \in X$ s.t. $f(x)=1$.
Classical computer: best generic algorithm time
$=O(|X|)$

Quantum computer [Grover'96]: $\quad$ time $=O\left(|X|^{1 / 2}\right)$

Can quantum computers be built: unknown

## Quantum exhaustive search

Given $m, c=E(k, m)$ define

$$
f(k)= \begin{cases}1 & \text { if } E(k, m)=c \\ 0 & \text { otherwise }\end{cases}
$$

Grover $\Rightarrow$ quantum computer can find k in time $O\left(|K|^{1 / 2}\right)$

DES: time $\approx 2^{28}$, AES-128: time $\approx 2^{64}$
quantum computer $\Rightarrow$ 256-bits key ciphers (e.g. AES-256)

